Game Board Rubric

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| Game Board  St. Timothy’s School | Point value | Self-evaluation | Peer-evaluation | Teacher evaluation |
| Game board is designed neatly and is colorful. Legible writing and appropriately sized spaces make the others want to play the game. | 15 pts. |  |  |  |
| Game container is designed with complete care in organization and materials. | 10 |  |  |  |
| Name of the book, author, game designer, and section are displayed on the game, rules, and packaging. | 15 |  |  |  |
| The game board is a convenient size for storage and transportation. All pieces are securely stored while the game is not is not in use. All pieces and game parts must be stored inside the box or enclosure. | 5 |  |  |  |
| Rules  Step-by-step rules of the game are clearly written by a sixth grade student with a few mechanical errors. Game must be able to be played by two-four player without the assistance of the game designer. (Remember you may not copy rules from a purchased game.) | 15 |  |  |  |
| Setting  Characters clearly move through at least three settings of the book while playing the game. Settings must include the name of the location and a colorful picture of the location. (The location may be a photograph or an original art picture.) | 15 |  |  |  |
| Game Pieces  All game pieces are included and they should relate to the story (ex: Characters or symbolic representation.) | 5 |  |  |  |
| The plot of the book is clearly presented while playing the game. | 5 |  |  |  |
| Ten facts about the plot and five characters are presented from the beginning to the end of the story. | 15 |  |  |  |
| Total points for this project | 100 |  |  |  |
| Extra credit | 3 pts |  |  |  |